* What is an array?  
  a container of values
* What types of values can be held in an array?  
  strings, Booleans, integers, floats
* What happens if you try to contain values of different date types in an array?  
  Nothing. Arrays be cool like that.
* What is the index of the first element in an array?  
  arr[0]
* What is the index of the last element in an array?  
  arr[arr.length -]
* if you control an array, what is the easiest way to determine the number of values?  
  .length
* When would the above method *not* work well, and what must you do in that case?  
  when the amount of value vary by instance
* What are two ways to make an array one element longer?  
  .push and .unshift
* What are two ways to make an array two elements shorter?  
  .pop and .shift
* What is the upper limit on the number of values an array can hold?  
  the amount of RAM the computer has
* When working with arrays, does working "in-place" really matter? if so, when and why?
* Which values are "falsey" in JavaScript, and what does "falsey" mean anyway?  
  falsy means values of an object that evaluate to false. Examples are false, 0, NaN, “”, null and undefined.
* What does "passing by reference" mean?  
   Both the pointer and array, are looking at the same location in memory so technically both will reference the same array. But only that. As the array changes the pointer and pointee change.